3-46 ENGINE AND ENGINE OVERHAUL

a spark lug type to fit most spark plug port sizes. Consult the individual tool manufacturer's catalog to determine exact applications. Typical thread repair kits will contain a selection of prewound threaded inserts, a tap (corresponding to the outside diameter threads of the insert) and an installation tool. Spark plug inserts usually differ because they require a tap equipped with pilot threads and a combined reamer/tap section. Most manufacturers also supply blister-packed thread repair inserts separately in addition to a master kit containing a variety of taps and inserts plus installation tools.

Before attempting to repair a threaded hole, remove any snapped, broken or damaged bolts or studs. Penetrating oil can be used to free frozen threads. The offending item can usually be removed with locking pliers or using a screw/stud extractor. After the hole is clear, the thread can be repaired, as shown in the series of accompanying illustrations and in the kit manufacturer's instructions.

Engine Preparation

To properly rebuild an engine, you must first remove it from the vehicle, then disassemble and diagnose it. Ideally you should place your engine on an engine stand. This affords you the best access to the engine components. Follow the manufacturer's directions for using the stand with your particular engine. Remove the flywheel or flexplate before installing the engine to the stand.

Now that you have the engine on a stand, and assuming that you have drained the oil and coolant from the engine, it's time to strip it of all but the necessary components. Before you start disassembling the engine, you may want to take a moment to draw some pictures, or fabricate some labels or containers to mark the locations of various components and the bolts and/or studs which fasten them. Modern day engines use a lot of little brackets and clips which hold wiring harnesses and such, and these holders are often mounted on studs and/or bolts that can be easily mixed up. The manufacturer spent a lot of time and money designing your vehicle, and they wouldn't have wasted any of it by haphazardly placing brackets, clips or fasteners on the vehicle. If it's present when you disassemble it, put it back when you assemble, you will regret not remembering that little bracket which holds a wire harness out of the path of a rotating part.

You should begin by unbolting any accessories still attached to the engine, such as the water pump, power steering pump, alternator, etc. Then, unfasten

any manifolds (intake or exhaust) which were not removed during the engine removal procedure. Finally, remove any covers remaining on the engine such as the rocker arm, front or timing cover and oil pan. Some front covers may require the vibration damper and/or crank pulley to be removed beforehand. The idea is to reduce the engine to the bare necessities (cylinder head(s), valve train, engine block, crankshaft, pistons and connecting rods), plus any other `in block' components such as oil pumps, balance shafts and auxiliary shafts.

Finally, remove the cylinder head(s) from the engine block and carefully place on a bench. Disassembly instructions for each component follow later in this section.

Cylinder Head

There are two basic types of cylinder heads used on today's automobiles: the Overhead Valve (OHV) and the Overhead Camshaft (OHC). The latter can also be broken down into two subgroups: the Single Overhead Camshaft (SOHC) and the Dual Overhead Camshaft (DOHC). Generally, if there is only a single camshaft on a head, it is just referred to as an OHC head. In addition, an engine with an OHV cylinder head is also known as a pushrod engine.

Most cylinder heads these days are made of an aluminum alloy due to its light weight, durability and heat transfer qualities. However, cast iron was the material of choice in the past, and is still used on many vehicles today. Whether made from aluminum or iron, all cylinder heads have valves and seats. Some use two valves per cylinder, while the more hi-tech engines will utilize a multi-valve configuration using 3, 4 and even 5 valves per cylinder. When the valve contacts the seat, it does so on precision machined surfaces, which seals the combustion chamber. All cylinder heads have a valve guide for each valve. The guide centers the valve to the seat and allows it to move up and down within it. The clearance between the valve and guide can be critical. Too much clearance and the engine may consume oil, lose vacuum and/or damage the seat. Too little, and the valve can stick in the guide causing the engine to run poorly if at all, and possibly causing severe damage. The last component all cylinder heads have are valve springs. The spring holds the valve against its seat. It also returns the valve to this position when the valve has been opened by the valve train or camshaft. The spring is fastened to the valve by a retainer and valve locks (sometimes called keepers). Aluminum heads will

also have a valve spring shim to keep the spring from wearing away the aluminum.

An ideal method of rebuilding the cylinder head would involve replacing all of the valves, guides, seats, springs, etc. with new ones. However, depending on how the engine was maintained, often this is not necessary. A major cause of valve, guide and seat wear is an improperly tuned engine. An engine that is running too rich, will often wash the lubricating oil out of the guide with gasoline, causing it to wear rapidly. Conversely, an engine which is running too lean will place higher combustion temperatures on the valves and seats allowing them to wear or even burn. Springs fall victim to the driving habits of the individual. A driver who often runs the engine rpm to the redline will wear out or break the springs faster then one that stays well below it. Unfortunately, mileage takes it toll on all of the parts. Generally, the valves, guides, springs and seats in a cylinder head can be machined and reused, saving you money. However, if a valve is burnt, it may be wise to replace all of the valves, since they were all operating in the same environment. The same goes for any other component on the cylinder head. Think of it as an insurance policy against future problems related to that component.

Unfortunately, the only way to find out which components need replacing, is to disassemble and carefully check each piece. After the cylinder head(s) are disassembled, thoroughly clean all of the components.

DISASSEMBLY

3.8L and 5.0L Engines

Dee Figures 188 thru 193

Before disassembling the cylinder head, you may want to fabricate some containers to hold the various parts, as some of them can be quite small (such as keepers) and easily lost. Also keeping yourself and the components organized will aid in assembly and reduce confusion. Where possible, try to maintain a components original location; this is especially important if there is not going to be any machine work performed on the components.

- 1. If you haven't already removed the rocker arms and/or shafts, do so now.
- 2. Position the head so that the springs are easily accessed.
- 3. Use a valve spring compressor tool, and relieve spring tension from the retainer.

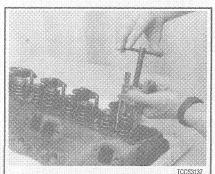


Fig. 188 When removing an OHV valve spring, use a compressor tool to relieve the tension from the retainer

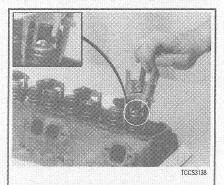
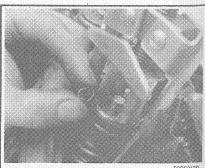


Fig. 189 A small magnet will help in removal of the valve locks



TCCS310

Fig. 190 Be careful not to lose the small valve locks (keepers)